

### CRACK THE CODE (1/3)

Mr. Peabody loves history jokes, and he loves secret messages even more! Help Sherman crack the code and find out the silly answers to these questions.



#### Ρ R F Μ Κ В н S G Ν Т 15 2 3 5 13 19 24 25 4 6 7 8 9 12 14 16 17 18 20 21 22 23 26 10 11



# Why did the Greeks and Trojans get put on timeout?

In the grid above, each number is matched to a letter. Use these pairs to fill in the blanks below and crack the code.

23	17	17	=	19	2	6	3	
3	17	7	13	I	4	25	12	10

Answer: Too much horseplay.

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#### **CRACK THE CODE (2/3)**

I	2	Н	4	5	6	7	С	9	10	
11	12	J	Т	15	16	17	18	Z	20	
Х	22	23	D	25	Ρ	27	28	29	30	
31	G	33	34	0	36	37	38	39	40	
U	К	43	44	А	46	47	48	49	50	
51	Ν	Q	54	55	56	F	58	V	60	
S	62	63	64	65	Μ	Y	68	69	70	
71	72	W	74	75	76	77	78	Ι	80	
81	82	Е	84	85	86	87	88	R	90	
91	92	L	94	95	В	97	98	99	100	

#### Why wouldn't anyone let King Tut in their games?

In the 10x10 grid above, certain numbers are replaced by letters. Fill in the blanks below with the letters that correspond to each number to crack the code.



Answer: He never played pharaoh.

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#### CRACK THE CODE (3/3)



## 15-7 77-74 34+11 13+13 62+21 113-20

Answer: The Pristine Chapel.

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