

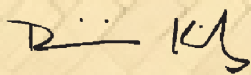
**Dear Educator,**

Embark on an exciting journey with activities inspired by Disney's newest animated adventure, *Moana 2*. Audiences will be excited to join Moana and her new crew as they set out on a quest that takes them into the long-lost waters of Oceania.

Children love a good adventure story, and these free, standards-based activities — developed by Disney and Young Minds Inspired — will harness that interest as they reinforce English language arts and social and emotional learning skills.

We hope you enjoy the program and share it with other teachers and families. And **tell us** your opinion of the program by visiting [yomiclassroom.com/feedback-moana2](https://www.yomiclassroom.com/feedback-moana2). We look forward to your comments and suggestions.

Sincerely,



Dr. Dominic Kinsley  
Editor in Chief  
Young Minds Inspired



Questions? Contact YMI  
toll-free at 1-800-859-8005  
or by email at [feedback@yomiclassroom.com](mailto:feedback@yomiclassroom.com).



## SET SAIL FOR ADVENTURE WITH

# Disney MOANA 2

### TARGET AUDIENCE

Grades 1-3

### PROGRAM COMPONENTS

Available at [yomiclassroom.com/moana2](https://www.yomiclassroom.com/moana2):

- This teacher's guide
- Three reproducible student activities
- A reproducible parent/caregiver letter (in English and Spanish)
- A curriculum standards chart
- An online feedback form

### CONCEPTS AND SKILLS

- |                       |                     |
|-----------------------|---------------------|
| • Parts of speech     | • Teamwork          |
| • Brainstorming       | • Problem solving   |
| • Explanatory writing | • Creative thinking |
| • Opinion writing     | • Self-awareness    |

### ABOUT DISNEY'S MOANA 2

Opening only in theaters November 27, 2024, *Moana 2* reunites Moana and Maui three years later for an expansive new voyage alongside a crew of unlikely seafarers. After receiving an unexpected call from her wayfinding ancestors, Moana must journey to the far seas of Oceania and into dangerous, long-lost waters for an adventure unlike anything she has ever faced.

### HOW TO USE THIS PROGRAM

Make photocopies of the activity sheets and use the information below to implement them and guide learning. For younger students, consider doing the activities as a class. Have students share their completed sheets with their families so they can do the activities at the bottom of each sheet together.



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### Activity 1:

#### A PLAYFUL ADVENTURE

Before starting this activity, review with students the following parts of speech: common nouns, action verbs, and adjectives. Have them give examples of each part of speech as you list their suggestions on the board.

For example, explain that:

- A *common noun* is a word that names a person, place, thing, or animal. (Example: pig, canoe, coconut) A plural noun names more than one person, place, or thing. (Example: coconuts)
- An *action verb* is a word that tells us what someone or something is doing. (Example: jump, listen, sail)
- An *adjective* is a word that describes a noun. It tells us more about a person, place, thing, or animal. Point out that color words, number words, and size words are all examples of adjectives. (Example: happy, five, green, cold)

Next, group students into pairs. Distribute the activity sheets and go over the directions with the class. Have each pair complete the page and read their completed stories together. Answers will vary. Students can also try this at home with their families!

### Activity 2:

#### NAVIGATING A NEW VOYAGE

Ask students if they know what an *obstacle* is. After they share their responses, explain that an obstacle is something that makes it difficult for you to do something. For example, if you're trying to ride your bike, and a big rock is in your path, the rock is an obstacle because it makes it harder for you to keep going.

Ask students what obstacles they think a wayfinder, like Moana, might encounter traveling at sea. How might she and her friends manage these obstacles?

Pass out the activity sheets and review the directions with the students. Have them complete the maze in Part 1 on their own. For Part 2, brainstorm solutions to describe how Moana and Maui might overcome or address the obstacles they encounter in the maze. Then have students

draw a picture and write a brief description for one of the obstacles and solutions.

As a follow-up, ask students how they might deal with obstacles that they might face. For example, it's time to leave for school and they can't find their backpack.

### Activity 3:

#### A WAYFINDER'S PUZZLE

Begin this activity by briefly discussing Moana's story and her role as a wayfinder. Explain that wayfinders are navigators who use the ocean, stars, and natural signs to travel great distances. Ask students what a wayfinder might experience as they explore and travel the ocean. Encourage students to consider what wayfinders might see, hear, and smell, as well as what it might be like to be on a canoe during the day, at night, when waters are calm, and when it is stormy. Also ask them what wayfinders might discover.

Next, distribute the activity sheet and review the word list for the word search. As a class, sort the words into categories and discuss how each word might connect to Moana's adventure or her environment. Encourage students to share whether they've seen these things at the beach or on an island. Have students complete the activity sheet on their own in class or at home.

#### Answer key

D	A	D	V	E	N	T	U	R	E
C	S	H	E	L	L	S	A	I	L
O	J	O	U	R	N	E	Y	O	M
A	Y	C	S	T	O	R	M	C	M
S	I	S	L	A	N	D	C	E	C
T	L	B	W	A	V	E	S	A	A
E	C	L	A	M	Q	L	O	N	N
S	T	A	R	F	I	S	H	U	O
C	R	E	W	C	R	M	S	E	E
G	T	R	C	O	C	O	N	U	T

#### RESOURCES

Disney Moana 2 site:

[movies.disney.com/moana-2](https://movies.disney.com/moana-2)

YMI program site:

[ymiclassroom.com/moana2](https://ymiclassroom.com/moana2)



# A PLAYFUL ADVENTURE

**PART 1** Find a friend and have some fun! Read the sentences below to yourself. When you get to a blank, ask a friend to name a word that matches the label. Write that word on the line. Don't let them see the story until you are finished. Then read the story to your friend!

It's a beautiful day on Moana's island, Motunui. Moana and her little sister, Simea, walk to the beach

to play hide and seek. Heihei and Pua go with them. Moana sits on a \_\_\_\_\_  
(color)

\_\_\_\_\_. She closes her eyes and starts to count. Simea hides behind a  
(noun)

\_\_\_\_\_. Pua hides behind several  
(adjective) \_\_\_\_\_ (noun)

\_\_\_\_\_ that are very \_\_\_\_\_. Heihei is not sure where to hide.  
(plural noun) \_\_\_\_\_ (adjective)

He \_\_\_\_\_ and trips over \_\_\_\_\_  
(action verb) \_\_\_\_\_ (number word) \_\_\_\_\_ (plural noun)

Then he gets up and bumps into a \_\_\_\_\_ and falls on top of a  
(noun)

\_\_\_\_\_. Oh no! Heihei's beak is stuck! Everyone runs  
(color) \_\_\_\_\_ (noun)

to Heihei. Together they help him get his beak free and celebrate by \_\_\_\_\_  
(verb)

Moana laughs and says, "Heihei, I said hide-and-seek, not hide-and-beak!"

**PART 2** What games do you like to play with your friends and family? On the back of this page, draw a picture of your favorite game to play with others. Write a sentence about your picture.

Families, talk with your children about their favorite games. Share the games you played when you were a kid. **Check out *Moana 2* only in theaters November 27,** to join Moana and her friends on a brand-new seafaring adventure! Not Yet Rated.  
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# NAVIGATING A NEW VOYAGE

**PART 1** Help Moana and Maui find their way through the maze! Navigate around twists, turns, and obstacles to get to the finish line.

**PART 2** Choose an obstacle in the maze. On the back of this sheet, draw a picture that shows what Moana, Maui, and their crew can do to overcome the obstacle. Write a sentence to describe your picture.

**START**

Kakamora

storm

giant waves

torn sail

giant clam

canoe leak

**FINISH**



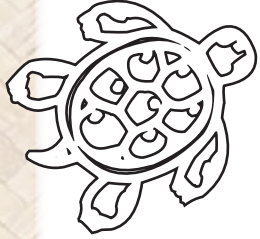
**Families,**  
brainstorm other  
obstacles Moana and Maui  
might face and how they could  
overcome them. **Check out**  
**Moana 2 only in theaters**  
**November 27,** and discover what  
obstacles Moana and her friends  
encounter on a brand-new  
seafaring adventure!  
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# A WAYFINDER'S PUZZLE

Help Moana on her wayfinding journey by finding and circling the hidden words in the puzzle below.

## WORD LIST

Adventure Starfish Coconut Shell Journey Island  
Canoe Sail Coast Ocean Waves Storm Clam Crew



D	A	D	V	E	N	T	U	R	E
C	S	H	E	L	L	S	A	I	L
O	J	O	U	R	N	E	Y	O	M
A	Y	C	S	T	O	R	M	C	M
S	I	S	L	A	N	D	C	E	C
T	L	B	W	A	V	E	S	A	A
E	C	L	A	M	Q	L	O	N	N
S	T	A	R	F	I	S	H	U	O
C	R	E	W	C	R	M	S	E	E
G	T	R	C	O	C	O	N	U	T

**Families**, ask your child to imagine what it would be like to navigate the open seas like Moana, relying on natural signs like stars, currents, and marine animals. **Check out *Moana 2* only in theaters November 27**, to join Moana and her friends on a brand-new seafaring adventure! Not Yet Rated.

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## SET SAIL FOR ADVENTURE WITH


 The logo for Disney Moana 2, featuring the word "Disney" in its signature script above the word "MOANA 2" in a large, blue, stylized font.
**Dear Parent or Guardian,**

In class, your child has been identifying parts of speech to complete a fun story, recognizing obstacles and how to overcome them, and identifying sights, sounds, and encounters a wayfinder might experience with activities inspired by Disney's *Moana 2*.

We encourage you to ask your child about what they have learned and to share their completed activity sheets with you. Then set sail on your own adventure with these ideas:

**SHARE A STORY**

Share a story about a time when you had a fun adventure. Where did you go and what did you do? What made the adventure memorable? Sharing stories about your childhood can help your child make sense of their experiences. It's also a great way for them to learn about family history and the importance of preserving it.

**TALK ABOUT OVERCOMING OBSTACLES**

Talk with your child about a time when you, like Moana, faced an obstacle. How did you feel? How did you overcome the obstacle? Emphasize that there are lots of ways to meet a challenge and that children don't have to be afraid of making a mistake. Mistakes just give them a chance to try again! Encourage them to ask a trusted adult for help when they need it.

**FOCUS ON TEAMWORK**

Moana and her friends work together as they answer the call of their wayfaring ancestors. Talk with your child about the meaning of teamwork. If they were a wayfinder sailing on an adventure, who would they want on their team and why?

**IMAGINE A FAMILY ADVENTURE**

Have some creative fun! Continue the question above and make up a story about a wayfinder sailing adventure with your team. Where would you travel? What would you encounter? What would your goal be? Let your imaginations soar.


 A red, torn-edge style text box containing information about the movie Moana 2.

Opening only in theaters November 27, *Moana 2* reunites Moana and Maui three years later for an expansive new voyage alongside a crew of unlikely seafarers. After receiving an unexpected call from the wayfinding ancestors, Moana must journey to the far seas of Oceania and into dangerous, long-lost waters for an adventure unlike anything she's ever faced. Visit [movies.disney.com/moana-2](https://movies.disney.com/moana-2) to check out the trailer. Not Yet Rated.

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